

Building to Iterate

Instructions: Now that you've tested a prototype, use what you learned to iterate. You might decide to expand upon your first idea. In your next round of prototypes, think about pushing your idea to be bolder and more innovative. Or, you might explore how to design your prototype to reach more students. Below are nine categories to help you think about the variety of elements that will make up a potential prototype. Be specific and add detail. After you've expanded the idea, reflect on the assumptions you made in your planning. If you are starting with a new idea, answer the second set of questions about your assumptions.

COMBINE
IDEASBUILDING
BLOCKSSTORYBOARD
YOUR IDEADESIGN
A PROTOTYPE

Place the post-it with your idea here.

EVENTS

What times when a group of people convene for a specific purpose might need to be created?

RITUALS

What specific behaviors or actions that happen routinely to mark a specific moment might need to be created?

TIME

How might the allocation of time need to change for this idea?

POLICY

What policies would need to shift or be created?

COMMUNICATION

What new forms of communication will need to take place?

BUDGET

How might money need to be allocated for this idea?

SPACE

How might new spaces need to be used or created for this idea?

ROLES

What new roles might need to be created for this idea?

OBJECTS/PRODUCTS/TOOLS

What new artifacts or objects might need to be created for this idea?

ASSUMPTIONS

What beliefs do you have about why this idea will meet your stakeholders' needs? Will the students respond positively? Why? Will the intervention improve learning outcomes? How?